

CYSA Rules for U6/U7

Player Equipment: Players are to wear a basic uniform to include shorts, provided jersey shirt, soccer cleats, shin guards and socks long enough to cover the shin guards. Size 3 ball. No jewelry or casts of any kind may be worn.

Referee: If both coaches agree, CYSA will do their best to provide a micro referee who has been trained. Coaches who accept a youth referee agree to accept that referee's decisions and to enforce good sportsmanship from spectators. In the event there is no referee, the home team shall supply the referee for the first half of the game and the away team shall supply the referee for the second half. The referee will inspect all players' equipment prior to the game and make sure there is no jewelry worn.

Coaches/Parents: Coaches are responsible for the conduct of their players and parents, including but not limited to, foul or abusive language, either on or off the field. All coaches shall ensure that parents, as well as players not on the field, stay 2 yards behind the touchlines. No coach, player, or spectator will be allowed behind the goal line during the game. The coach's tone of voice is to be informative and no coach is to make derogatory gestures or remarks to the referees, players, or spectators. Coaches and players for both teams are to be on one side of the field while spectators are on the opposite side.

Goal Zone: There is to be a 2 yard arc in front of each goal. The zone is placed to show a boundary for players not to be in unless the ball is in the arc. The arc is placed so defensive players learn defensive skills and do not play as a goalie and to keep offensive players from "cherry picking" for goals. The penalty for players being in the goal zone when the ball is not in the goal zone will be an indirect kick at the half line. Briefly and accidentally stepping in the goal zone does not need to be called every time. This rule is meant to keep players from camping out in the goal zone.

Build-Out Lines, Goal Kicks and Throw-ins: Goal kicks will be taken by the defending team at the top of the goal zone arc when the whole of the ball passes over the end line, on the ground or in the air, having last touched a player of the offensive team, and a goal was not scored. The team that is NOT kicking the ball will stand behind the half line which, at this age, is also the build out line. They may re-enter the half as soon as the kicking team has kicked the ball. A throw-in is awarded to the opponents of the player whom the ball last touched when the whole of the ball passes over the touchline, on the ground or in the air. Both feet should remain on the ground and the ball should be thrown with two hands over the head. A throw-in done improperly should be redone with the referee reminding the player to "keep your feet down" or "use both hands over your head".

Game Play, Time and Substitutions: Games will consist of FOUR 8 minute quarters. Each team will play with 4 players on the field at a time for a 4v4 game. At the start of the game the home team will kick off. At the start of the second half, the away team will kick off. At the start of the 2nd and 4th quarters, the team that had possession prior to the whistle will restart the game with a throw-in nearest to where the play was stopped. Substitutions shall be permitted on any dead ball, prior to a goal kick, after a goal, after an injury, at halftime or any other time the referee stops the game. Each player that is suited up will play approximately one half of each half of the game except for disciplinary reasons and under the guidance of the member club.

Fouls and Misconduct: Deliberate heading and slide tackling are not allowed. Hand balls will only be called when they are deliberate. Excessive pushing or dangerous play is not allowed. The referee may suggest a player be substituted and provide a cooling off period if the player is consistently being dangerous, pushing or grabbing at an opponent's jersey. The penalty for these fouls will be an indirect kick with the opposing team standing back at least 3 yards.

CYSA Rules for U8

Player Equipment: Players are to wear a basic uniform to include shorts, provided jersey shirt, soccer cleats, shin guards and socks long enough to cover the shin guards. Size 3 ball. No jewelry or casts of any kind may be worn.

Referee: If both coaches agree, CYSA will do their best to provide a micro referee who has been trained. Coaches who accept a youth referee agree to accept that referee's decisions and to enforce good sportsmanship from spectators. In the event there is no referee, the home team shall supply the referee for the first half of the game and the away team shall supply the referee for the second half. The referee will inspect all players' equipment prior to the game and make sure there is no jewelry worn.

Coaches/Parents: Coaches are responsible for the conduct of their players and parents, including but not limited to, foul or abusive language, either on or off the field. All coaches shall ensure that parents, as well as players not on the field, stay 2 yards behind the touchlines. No coach, player, or spectator will be allowed behind the goal line during the game. The coach's tone of voice is to be informative and no coach is to make derogatory gestures or remarks to the referees, players, or spectators. Coaches and players for both teams are to be on one side of the field while spectators are on the opposite side.

Build-Out Lines, Goal Kicks and Goalkeepers: Goal kicks will be taken by the defending team at the top of the goal area/box when the whole of the ball passes over the end line, on the ground or in the air, having last touched a player of the offensive team, and a goal was not scored. The team that is NOT kicking the ball will stand behind the half line which, at this age, is also the build out line. They may re-enter the half as soon as the kicking team has kicked the ball. The goalie may pick up the ball anywhere within the goal area/box. The opposing team will retreat behind the build-out line (half line) until the ball is either rolled or thrown back into play by the goalie. Goalies are not allowed to punt or drop kick the ball.

Throw-Ins: A throw-in is awarded to the opponents of the player whom the ball last touched when the whole of the ball passes over the touchline, on the ground or in the air. Both feet should remain on the ground and the ball should be thrown with two hands over the head. A throw-in done improperly should be redone with the referee reminding the player to "keep your feet down" or "use both hands over your head".

Game Play, Time and Substitutions: Games will consist of FOUR 12 minute quarters. Each team will play with 5 players (including a goalkeeper) on the field at a time for a 5v5 game. At the start of the game the home team will kick off. At the start of the second half, the away team will kick off. At the start of the 2nd and 4th quarters, the team that had possession prior to the whistle will restart the game with a throw-in nearest to where the play was stopped. Substitutions shall be permitted on any dead ball, prior to a goal kick, after a goal, after an injury, at halftime or any other time the referee stops the game. Each player that is suited up will play approximately one half of each half of the game except for disciplinary reasons and under the guidance of the member club.

Fouls and Misconduct: Deliberate heading and slide tackling are not allowed. Hand balls will only be called when they are deliberate. Excessive pushing or dangerous play is not allowed. The referee may suggest a player be substituted and provide a cooling off period if the player is consistently being dangerous, pushing or grabbing at an opponent's jersey. The penalty for these fouls will be an indirect kick with the opposing team standing back at least 3 yards.

CYSA Rules for U9/U10

Player Equipment: Players are to wear a basic uniform to include shorts, provided jersey shirt, soccer cleats, shin guards and socks long enough to cover the shin guards. Size 4 ball. No jewelry or casts of any kind may be worn.

Referee: If both coaches agree, CYSA will do their best to provide a micro referee who has been trained for U9. If available, certified referees are provided by CYSA for U10. Coaches who accept a youth referee agree to accept that referee's decisions and to enforce good sportsmanship from spectators. In the

event there is no referee, the home team shall supply the referee for the first half of the game and the away team shall supply the referee for the second half. The referee will inspect all players' equipment prior to the game and make sure there is no jewelry worn.

Coaches/Parents: Coaches are responsible for the conduct of their players and parents, including but not limited to, foul or abusive language, either on or off the field. All coaches shall ensure that parents, as well as players not on the field, stay 2 yards behind the touchlines. No coach, player, or spectator will be allowed behind the goal line during the game. The coach's tone of voice is to be informative and no coach is to make derogatory gestures or remarks to the referees, players, or spectators. Coaches and players for both teams are to be on one side of the field while spectators are on the opposite side.

Build-Out Lines and Goal Kicks: Goal kicks will be taken by the defending team anywhere within or along the goal box when the whole of the ball passes over the end line, on the ground or in the air, having last touched a player of the offensive team, and a goal was not scored. The team that is NOT kicking the ball will stand behind the build-out line (which is equidistant between the penalty box and the half line) until the ball is back in play. The ball is in play once it leaves the penalty area/box. If the ball does not leave the penalty area/box or is touched by a player before it leaves the penalty area, the kick is retaken.

Throw-Ins: A throw-in is awarded to the opponents of the player whom the ball last touched when the whole of the ball passes over the touchline, on the ground or in the air. Both feet should remain on the ground and the ball should be thrown with two hands over the head. A throw-in done improperly will be called by the referee. The referee will explain the mistake and award a throw-in to the other team; throw-ins will not be retaken when improperly done.

Game Play, Time and Substitutions: Games will consist of TWO 25 minute halves. Each team will play with 7 players on the field at a time for a 7v7 game. At the start of the game the home team will kick off. At the start of the second half, the away team will kick off. Substitutions shall be permitted on any dead ball, prior to a goal kick, after a goal, after an injury, at halftime or any other time the referee stops the game. Each player that is suited up will play approximately one half of each half of the game except for disciplinary reasons and under the guidance of the member club.

Fouls and Misconduct: Deliberate heading and slide tackling are not allowed. Hand balls will only be called when they are deliberate. Excessive pushing or dangerous play is not allowed. The referee may suggest a player be substituted and provide a cooling off period if the player is consistently being dangerous, pushing or grabbing at an opponent's jersey.

CYSA Rules for U11/U12

Player Equipment: Players are to wear a basic uniform to include shorts, provided jersey shirt, soccer cleats, shin guards and socks long enough to cover the shin guards. Size 4 ball. No jewelry or casts of any kind may be worn.

Referee: Certified Referees are provided by CYSA. In the event there is no referee, the home team shall supply the referee for the first half of the game and the away team shall supply the referee for the second half. The referee will inspect all players' equipment prior to the game and make sure there is no jewelry worn.

Coaches/Parents: Coaches are responsible for the conduct of their players and parents, including but not limited to, foul or abusive language, either on or off the field. All coaches shall ensure that parents, as well as players not on the field, stay 2 yards behind the touchlines. No coach, player, or spectator will

be allowed behind the goal line during the game. The tone of voice is to be informative and no coach is to make derogatory gestures or remarks to the referees, players, or spectators. Coaches and players for both teams are to be on one side of the field while spectators are on the opposite side.

Goal Kicks and Goalkeeper: Goal kicks will be taken by the defending team anywhere within or along the goal box when the whole of the ball passes over the end line, on the ground or in the air, and was last touched by an offensive player and a goal is not scored. The ball is in play once it leaves the penalty area/box. If the ball does not leave the penalty area/box or is touched by a player before it leaves the penalty area, the kick is retaken.

Throw-Ins: A throw-in is awarded to the opponents of the player whom the ball last touched when the whole of the ball passes over the touchline, on the ground or in the air. Both feet should remain on the ground and the ball should be thrown with two hands over the head. A throw-in done improperly will be called by the referee. The referee will explain the mistake and award a throw-in to the other team; throw-ins will not be retaken when improperly done.

Game Play, Time and Substitutions: Games will consist of TWO 30 minute halves. Each team will play with 9 players on the field at a time for a 9v9 game. Substitutions shall be permitted on any dead ball, prior to a goal kick, after a goal, after an injury, at halftime or any other time the referee stops the game. Each player that is suited up will play approximately one half of each half of the game except for disciplinary reasons and under the guidance of the member club.

Fouls and Misconduct: Deliberate heading is not allowed. Slide tackling is not allowed in U10 but is permitted in U11. Hand balls will only be called when they are deliberate or give the team an advantage. Excessive pushing or dangerous play is not allowed.